

Unity??????????

Unity■■■■■■■■■■

No input

Several screen sizes

Low power / low CPU

iOS■■■■

Require mac

Require dev credetials

Require device credentials

Android■■■■■ Unity■■■■

Enable Developer mode, enable USB debugging

Connect, allow permissions

Project settings, Android build, refresh and find device

Build and run

Unity■■■■■ -> Simulator

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